Kevin Garcia B.

Certified Front-end & Mobile Developer
Flutter - React Native - React

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Skills

I'm a front-end and mobile developer. I love to create experiences that truly impact people's lives whether these are: games or mobile/web applications. With over 6 years of experience I specialize in creating appealing interfaces and high-quality digital experiences.

Frameworks and tools: Flutter - React Native - React - TailwindCSS - Unity3D - Figma
Languages: Dart - Javascript - Typescript - HTML - CSS - C# - Swift - Kotlin

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Experience

FRONT END AND MOBILE LEADER. Dintinamo. Guayaquil, Ecuador. February 2020 - Present

- I led the front-end development team for *Hico,* a platform for doctors with over a thousand clients in 19 countries, overseeing the interface adaptation for multiple devices using **Flutter** to maintain a unified codebase.
- Created and maintained the **CI/CD pipeline** in several workflows.
- Created, published, and actively maintained the **"Circulito" library**, earning a perfect 140/140 score on *pub.dev* while being widely adopted across multiple projects.
- Developed local **navigation libraries** in Dart for Hico ecosystem.
- Management of the in-app payment and subscription system using Paymentez.
- Managed Smooth Migration to **Stripe** Payment System, adeptly adapting its requirements for both **iOS** and **Android** by using **Swift** and **Kotlin** languages.
- Actively contribute to the interface design of internal dashboards for Dintinamo and Hico using **Figma**.
- Adapted UX design and developed internal dashboards for client management using **React** and **TailwindCSS.**
- Actively participate in the adaptation of internal dashboard to mobile systems using **React Native.**
- Adaptation of Hico's specific functionalities for macOS desktop using **Swift.**
- Design and development of the Hico website.
- Provided assistance in brand design and brand manual for Hico and Dintinamo.

PARTICIPATION IN GLOBAL GAME JAM. Microsoft Corporation. New York, USA. January 2019

- Development of an **augmented reality** video game prototype using Unity and C#, simulating the generation of 3D environments on real surfaces.

FREELANCE AS DEVELOPER AND DESIGNER. 2019

- I have developed several websites with attractive and functional interfaces for professional profiles and small and medium-sized enterprises (SMEs). I used React, Tailwind CSS, Illustrator, Figma, and Notion in the process.
- I participated in the development of a video game to promote a political party's campaign in Guayaquil, Ecuador using **Unity3D** and **C#**.
- I have been responsible for the ongoing maintenance and management of an **iOS** application designed for local inventory storage.
- I developed an **Android** prototype for a taxi drivers' company using **Kotlin** and contributed to the migration process to the **React Native** app.
- I designed Historical Memories (magazines) for several Autonomous Decentralized Governments (GADs) in Ecuador.

FRONT-END DEVELOPER. Creativita MKT WTY. Guayaquil, Ecuador. April 2018 - January 2019

Development of a Web Dashboard for **Audi** workshops in Ecuador.
- I developed a web dashboard for the management of maintenance records registered through the Audi Concierge app in Audi workshops in Ecuador.
- I used technologies such as **Bootstrap** and **React** to create a modern and highly functional interface, following the Audi brand guidelines.

Contributed to implementing functionality updates for the **React Native** Audi's Application: "Audi Concierge".

VIRTUAL REALITY DEVELOPER. ESPOL. Guayaquil, Ecuador. May 2017 - March 2018

Development of Interactive Virtual Reality Applications for Physics Learning at the University, using Unity and C#.
- I collaborated closely with professors and physics experts to ensure the accuracy and relevance of the educational content.
- I implemented interactive features such as physical simulations and virtual experiments.

Education and Certificates

BACHELOR'S DEGREE IN WEB DESIGN AND MULTIMEDIA APPLICATIONS. ESCUELA SUPERIOR POLITÉCNICA DEL LITORAL. (ESPOL). GUAYAQUIL - ECUADOR. 2017

EF SET ENGLISH CERTIFICATE. PROFICIENT. EF, 2022

META FRONT-END DEVELOPER CERTIFICATION. COURSERA BY META, 2023

META REACT NATIVE SPECIALIZATION. COURSERA BY META, 2023

FLUTTER APPLICATION DEVELOPER CERTIFICATION. ADVANCED TRAINING CONSULTANTS, 2023

FULLSTACK SENIOR CERTIFICATE IN FLUTTER. FULLSTACK LABS, 2024

FULLSTACK SENIOR CERTIFICATE IN REACT NATIVE. FULLSTACK LABS, 2024

Languages
- Spanish (native). English (C1)